NAPASSORN LERDSUDWICHAI

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Experienced Software engineer with strong software development skills. Detailed oriented, knowledgeable of the full technology stack, and driven to meeting or exceeding expectations. Effective problem-solving abilities. Self-motivating and efficiently meets scheduled product release deadlines.

TECHNICAL SKILLS

Main Languages: Java, C++

Secondary Languages: Python, C, JavaScript, HTML/CSS, MATLAB Operating Systems: Linux, Fedora, RHEL, Windows, Mac OS

Software: IntelliJ, Visual Studio, Restful API, PostgreSQL, SQLite, SQL, GRPC, QT, Jenkins,

Jira, Git, Reviewboard

PROFESSIONAL & RELATED EXPERIENCE

Hitachi Vantara LLC Waltham, MA

Software Development Engineer

Aug 2019 - Present

- Design, develop, and test new features for file-sync-and-share software for hybrid cloud storage platform, Hitachi Content Platform Anywhere.
- Maintain functionality of Java web server (running on Postgres database) and Windows/Mac/Linux desktop client applications and service.
- Architect and integrate Microsoft Office 365 cloud services with web application (Microsoft Office for the web using WOPI REST APIs, Microsoft Teams).
- ° Implement Linux data sharing service using FUSE, C++, C, SQLite, REST APIs, and gRPC.
- Delivered technical and software maintenance support for sustaining engineering team.

Software Engineer in Test

Jun 2018 - Aug 2019

 Streamlined software qualification via writing and deploying automation tests with Java, JUnit, and Grinder Automated Test Framework.

Boston University, Computational Imaging System Lab

Boston, MA May 2017 – Dec 2017

Research Assistant

Designed graphical user interface for graduate research in computational microscopy.

 Translated mathematical image inspection, image manipulation, and 3D reconstruction algorithms (Fourier transform, differential phase contrast, digital refocusing, and 2D deconvolution) into MATLAB code to enhance nanoparticle visualization and quantification.

EDUCATION

Boston University, College of Engineering

Boston, MA

Bachelor of Science, Biomedical Engineering & Computer Engineering

May 2018

GPA: 3.95/4.00, Summa Cum Laude

Undergraduate Capstone Project

Larnx: Stereoscopic Video Processing Software for Dysphagia

Sept 2017 - Apr 2018

- Created software program to aid doctors in diagnosing and monitoring dysphagia (swallowing difficulties) with a team of two engineering students.
- Implemented code to detect, track, and estimate food residue volume and surface area from endoscopic throat videos by integrating computer vision and color-based segmentation models from OpenCV libraries.
- Produced desktop application prototype using C++, JavaScript, HTML, and CSS.